



CLASS XII

RECORD OF PROJECT WORK IN

COMPUTER SCIENCE

Name : -------------------------------------------------------

Roll No : -----------------------------------------------------



Project Report submitted in fulfillment of Class XII

Syllabus Requirement By

--------------------------------------------------------------------

CERTIFICATE

This is to certify that this Project titled -----------------------------------------------------

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is the record of bonafide project work carried out by ------------------------------------

----------------------------------------------------Roll .No. -------------------------of class XII, in the laboratory of this school during the academic year 2019 – 2020

Teacher in Charge Principal Examiner

COMPUTER SCIENCE

PROJECT



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Acknowledgement

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effort without which this project couldn’t have been

completed successfully.

PROJECT OVERVIEW

The C++ programming language was developed at

***AT&T Bell Laboratories*** in the early 1980’s by

***Bjarne Stroustrup***.

He found ‘C’ lacking for stimulations and decided to

extend the language by adding features from his

favorite language ***Stimula 67.***

This project in C++

***“AIMBOT GAMING”***

uses C++ features like files, classes, functions etc.

This program is intended to manage a gaming centre

FUNCTIONS USED

mfiles() : to enter member's data into the file

gfiles() : to enter guest's data into the file

mstatus() : to access members's status from the file

gstatus() : to access guest's status from the file

addmember() : to add a new member

list() : to display the list of members

m\_remove() : to remove a member

SOURCE CODE

#include<fstream.h>

#include<string.h>

#include<stdio.h>

#include<dos.h>

#include<conio.h>

int flag = 0;

class aimbot

{

int mch1, mch2, gch1, gch2, mttime, gttime, m\_id, id, check, f;

float mprice, gprice;

char mname[50], gname[50], mgame[24], ggame[24], mpackage[30];

char , gpackage[30], usr\_id[50];

public:

void menter(); //allows members to enter the required data

void mprint(); //to print member's bill

void mfiles(); //to enter member's data into the file

void genter(); //allows guest to enter the required data

void gprint(); //to print guest's bill

void gfiles(); //to enter guest's data into the file

void mstatus(); //to access members's status from the file

void msprint(); //to display member's status

void gstatus(); //to access guest's status from the file

void gsprint(); //to display guest's status

void addmember(); //to add a new member

void list(); //to display the list of members

int compare(int i\_d); /\*to check whether the id entered by the member is

already registered\*/

void m\_remove(); //to remove a member

} m, g;

void aimbot::m\_remove()

{

int i\_d;

clrscr();

ifstream fio("list.dat", ios::in);

ofstream file("temp.dat", ios::out | ios::app);

int rno, found = 0;

cout << "\n\t\t\tA\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n";

cout << "\n\n\n\t\t\tENTER THE ID NO OF MEMBER TO BE DELETED: ";

cin >> i\_d;

while (!fio.eof())

{

fio.read((char \*)&m, sizeof(m));

if (m.m\_id == i\_d)

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n\n\n";

cout << "\n\n\t\t\t RECORD DELETED...\n\n\t\t\t <PRESS”

<<” ANY KEY TO CONTINUE>";

found = 1;

}

else

file.write((char \*)&m, sizeof(m));

}

if (found == 0)

{

clrscr();

cout << "\n\t\t\tA\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n";

cout << "\n\n\n\t\t\tRECORD NOT FOUND!!\n\n\t\t\t<PRESS ANY “

<<” KEY TO CONTINUE>";

}

fio.close();

file.close();

remove("list.dat");

rename("temp.dat", "list.dat");

getch();

}

int aimbot::compare(int i\_d)

{

ifstream in;

in.open("list.dat", ios::in | ios::binary);

in.seekg(0, ios::end);

int size = in.tellg();

int no = size / sizeof(m);

int i = 0, a;

in.seekg(0);

while (!in.eof() && (i < no))

{

in.read((char \*)&m, sizeof(m));

if (i\_d == m.m\_id)

{

strcpy(m.mname, m.usr\_id);

a = 1;

check = 1;

break;

}

i++;

}

in.close();

return a;

}

int pass() //to check whether entered password is correct

{

clrscr();

char c[5];

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n\n\n";

if (flag != 0)

cout << "\n\t\t HINT: CONVERT THE DECIMAL '5' INTO BINARY";

cout << "\n\n\n\t\t\t ENTER THE 4-DIGIT PIN\n\t\t\t ";

for (int i = 0; i < 4; i++)

{

flag = i;

c[i] = getch();

cout << " \*";

}

c[i] = '\0';

if (strcmp(c, "0101") == 0)

return 1;

else

return 0;

}

void aimbot::list()

{

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n";

cout << "\n\t\t\t\t \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\n\t\t\t\t MEMBER'S LIST\n\t\t\t\t”

<<”\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\n";

cout << "\n\t\t\t ID-NO\t\t\t NAME\n\t\t\t\*\*\*\*\*\*\*\t\t\t \*\*\*\*\*\*\n\n";

ifstream in;

in.open("list.dat", ios::in | ios::binary);

in.seekg(0, ios::end);

int size = in.tellg();

int no = size / sizeof(m);

int i = 0;

in.seekg(0);

while (!in.eof() && (i < no))

{

in.read((char \*)&m, sizeof(m));

cout << "\t\t\t " << m.m\_id << "\t\t\t " << m.usr\_id << "\n";

i++;

}

cout << "\n\n\t\t\t <PRESS ANY KEY TO GO BACK>";

in.close();

getch();

}

void aimbot::addmember()

{

ofstream out;

out.open("list.dat", ios::out | ios::binary | ios::app);

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n\n";

cout << "\n\n\n\n\t\t\t ENTER THE MEMBER-ID: ";

cin >> m.m\_id;

cout << "\n\n\t\t\t ENTER THE NAME OF NEW MEMBER: ";

gets(m.usr\_id);

out.write((char \*)&m, sizeof(m));

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n\n";

cout << "\t\t\t NEW MEMBER ADDED";

cout << "\n\n\n\t\t <PRESS ANY KEY TO CONTINUE>\n";

out.close();

getch();

}

void aimbot::mstatus()

{

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n";

cout << "\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\n MEMBER'S”

<<” STATUS\n\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\n\n";

ifstream in;

in.open("member.dat");

in.seekg(0, ios::end);

int size = in.tellg();

int no = size / sizeof(m);

int i = 0;

in.seekg(0);

while (!in.eof() && (i < no))

{

in.read((char \*)&m, sizeof(m));

m.msprint();

i++;

}

in.close();

cout << "\n\n\n\n\t\t\t <PRESS ANY KEY TO GO BACK>";

}

void aimbot::msprint()

{

cout << "\nNAME: " << mname << " GAME: " << mgame << " PACKAGE: " << mpackage << " TOTAL PRICE: " << mprice << "\n";

}

void aimbot::gstatus()

{

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n";

cout << "\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\n GUEST'S

ifstream in;

STATUS\n\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\n\n";

in.open("guest.dat");

in.seekg(0, ios::end);

int size = in.tellg();

int no = size / sizeof(g);

int i = 0;

in.seekg(0);

while (!in.eof() && (i < no))

{

in.read((char \*)&g, sizeof(g));

g.gsprint();

i++;

}

in.close();

cout << "\n\n\n\n\t\t\t <PRESS ANY KEY TO GO BACK>";

getch();

}

void aimbot::gsprint()

{

cout << "\nNAME: " << gname << " GAME: " << ggame << " PACKAGE: "

<< gpackage << " TOTAL PRICE: " << gprice << "\n";

}

void aimbot::menter()

{

do

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n\n";

cout << "\t\t PLEASE ENTER THE FOLLOWING DETAILS:\n";

cout << "\n\n\t\t\t SELECT THE REQUIRED GAME:\n"

<< "\n\t\t\t <1> NFS"

<< "\n\t\t\t <2> GTA"

<< "\n\t\t\t <3> PUBG"

<< "\n\t\t\t <4> COD"

<< "\n\t\t\t <5> Delta Force"

<< "\n\t\t\t <6> Max Payne"

<< "\n\t\t\t <7> CS:GO"

<< "\n\t\t\t <8> Cyber Punk"

<< "\n\t\t\t <9> Warframe"

<< "\n\t\t\t <10> Fortnite"

<< "\n\t\t\t <11> Mafia III"

<< "\n\t\t\t <12> FIFA 2020"

<< "\n\n\t\t\t ENTER YOUR CHOICE: ";

cin >> mch1;

switch (mch1)

{

case 1:

strcpy(mgame, "NFS");

break;

case 2:

strcpy(mgame, "GTA");

break;

case 3:

strcpy(mgame, "PUBG");

break;

case 4:

strcpy(mgame, "COD");

break;

case 5:

strcpy(mgame, "Delta Force");

break;

case 6:

strcpy(mgame, "Max Payne");

break;

case 7:

strcpy(mgame, "CS:GO");

break;

case 8:

strcpy(mgame, "Cyber Punk");

break;

case 9:

strcpy(mgame, "Warframe");

break;

case 10:

strcpy(mgame, "Fortnite");

break;

case 11:

strcpy(mgame, "Mafia III");

break;

case 12:

strcpy(mgame, "FIFA 2020");

break;

default:

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t WRONG CHOICE!!\n\n\t\t”

<<”<PRESS ANY KEY TO TRY AGAIN>";

getch();

}

} while (mch1 > 12 || mch1 < 1);

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t ENTER TIME<in hours>: ";

cin >> mttime;

do

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n\n";

cout << "\t\t\t SELECT THE REQUIRED PACKAGE:";

cout << "\n\n\t\t\t <1> BASIC\n\n\t\t\t <2>

<<” NORMAL\n\n\t\t\t <3> PREMIUM";

cout << "\n\n\t\t\t ENTER YOUR CHOICE: ";

cin >> mch2;

switch (mch2)

{

case 1:

strcpy(mpackage, "Basic");

mprice = 50 \* mttime;

break;

case 2:

strcpy(mpackage, "Normal");

mprice = 100 \* mttime;

break;

case 3:

strcpy(mpackage, "Premium");

mprice = 150 \* mttime;

break;

default:

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t WRONG CHOICE!!\n\n\t\t

<<”<PRESS ANY KEY TO TRY AGAIN>";

getch();

}

} while (mch2 > 3 || mch2 < 1);

}

void aimbot::mprint()

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t \*\*\*\*\*\*\*\*\*\*\*\*\*\*\n\t\t\t BILL

<<” RECEIPT\n\t\t\t \*\*\*\*\*\*\*\*\*\*\*\*\*\*\n";

cout << "................................................................................";

cout << "\n\t\t\tNAME : " << mname << "\n";

cout << "\t\t\tGAME : " << mgame << "\n";

cout << "\t\t\tPACKAGE : " << mpackage << "\n";

cout << "\t\t\t"

<< "TOTAL PRICE : " << mprice << "\n";

cout << "\n\n\t\t\tTHANK YOU AND VISIT US AGAIN\n";

cout << "................................................................................";

cout << "\n\n\t\t\t<PRESS ANY KEY TO CONTINUE>";

getch();

}

void aimbot::mfiles()

{

clrscr();

int l = 0;

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\t\t\t ENTER YOUR ID: ";

cin >> m\_id;

l = compare(m\_id);

if (l == 1)

{

if (check == 1)

{

fstream file;

file.open("member.dat", ios::in | ios::out | ios::binary |

ios::app);

m.menter();

file.write((char \*)&m, sizeof(m));

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t <PRESS ANY KEY TO PROCESS THE

<<” BILL>\n";

getch();

file.read((char \*)&m, sizeof(m));

m.mprint();

file.close();

}

}

else

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t MEMBER NOT FOUND\n\n\t\t

<<”<PRESS ANY KEY TO TRY AGAIN>";

}

getch();

}

void aimbot::genter()

{

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n\n";

cout << "\n\t\t\t ENTER YOUR NAME: ";

gets(gname);

do

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n\n";

cout << "\t\t PLEASE ENTER THE FOLLOWING DETAILS:\n";

cout << "\n\n\t\t\t SELECT THE REQUIRED GAME:\n"

<< "\n\t\t\t <1> NFS"

<< "\n\t\t\t <2> GTA"

<< "\n\t\t\t <3> PUBG"

<< "\n\t\t\t <4> COD"

<< "\n\t\t\t <5> Delta Force"

<< "\n\t\t\t <6> Max Payne"

<< "\n\t\t\t <7> CS:GO"

<< "\n\t\t\t <8> Cyber Punk"

<< "\n\t\t\t <9> Warframe"

<< "\n\t\t\t <10> Fortnite"

<< "\n\t\t\t <11> Mafia III"

<< "\n\t\t\t <12> FIFA 2020"

<< "\n\n\t\t\t ENTER YOUR CHOICE: ";

cin >> gch1;

switch (gch1)

{

case 1:

strcpy(ggame, "NFS");

break;

case 2:

strcpy(ggame, "GTA");

break;

case 3:

strcpy(ggame, "PUBG");

break;

case 4:

strcpy(ggame, "COD");

break;

case 5:

strcpy(ggame, "Delta Force");

break;

case 6:

strcpy(ggame, "Max Payne");

break;

case 7:

strcpy(ggame, "CS:GO");

break;

case 8:

strcpy(ggame, "Cyber Punk");

break;

case 9:

strcpy(ggame, "Warframe");

break;

case 10:

strcpy(ggame, "Fortnite");

break;

case 11:

strcpy(ggame, "Mafia III");

break;

case 12:

strcpy(ggame, "FIFA 2020");

break;

default:

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t WRONG CHOICE!!\n\n\t\t

<<” <PRESS ANY KEY TO TRY AGAIN>";

getch();

}

} while (gch1 > 12 || gch1 < 1);

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t ENTER TIME<in hours>: ";

cin >> gttime;

do

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n\n";

cout << "\t\t\t SELECT THE REQUIRED PACKAGE:";

cout << "\n\n\t\t\t <1> BASIC\n\n\t\t\t <2>

<<” NORMAL\n\n\t\t\t <3> PREMIUM";

cout << "\n\n\t\t\t ENTER YOUR CHOICE: ";

cin >> gch2;

switch (gch2)

{

case 1:

strcpy(gpackage, "Basic");

gprice = 75 \* gttime;

break;

case 2:

strcpy(gpackage, "Normal");

gprice = 150 \* gttime;

break;

case 3:

strcpy(gpackage, "Premium");

gprice = 200 \* gttime;

break;

default:

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t WRONG CHOICE!!\n\n\t\t

getch();

}

} while (gch2 > 3 || gch2 < 1);

clrscr();

}

void aimbot::gprint()

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout <<”\n\n\n\t\t\*\*\*\*\*\*\*\*\*\*\*\n\t\t\t BILL RECEIPT\n\t\t\t \*\*\*\*\*\*\*\*\*”;

cout << "................................................................................";

cout << "\n\t\t\tNAME : " << gname << "\n";

cout << "\t\t\tGAME : " << ggame << "\n";

cout << "\t\t\tPACKAGE : " << gpackage << "\n";

cout << "\t\t\t"

<< "TOTAL PRICE : " << gprice << "\n";

cout << "\n\n\t\t\tTHANK YOU AND VISIT US AGAIN\n";

cout << "................................................................................";

cout << "\n\n\t\t\t<PRESS ANY KEY TO CONTINUE>";

getch();

}

void aimbot::gfiles()

{

fstream file;

file.open("guest.dat", ios::in | ios::out | ios::binary | ios::app);

g.genter();

file.write((char \*)&g, sizeof(g));

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t <PRESS ANY KEY TO PROCESS THE BILL>\n";

getch();

file.read((char \*)&g, sizeof(g));

g.gprint();

file.close();

}

void intro()

{

clrscr();

cout << "\n\n\n\n\n\n\n\n\n\n\t\t\t ++++++++++++++++++++++++++

<<“\n\t\t\t WELCOME TO AIMBOT GAMING \n\t\t\t "

<<"+++++++++++++++++++++++++";

cout << "\n\t\t\t <PRESS ANY KEY TO BEGIN>";

getch();

}

void about\_us()

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\t\t\t AIBOT GAMING BY GROUP-5\n\n\t\t\t”

<<”\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* \n\t\t\t GROUP MEMBERS\n\t\t\t”

<<"\*\*\*\*\*\*\*\*\*\*\n\n\t\t\t <1> ASHIQUE MUHAMMED”

<< " JAILANI\n\n\t\t\t <2> JITHIN JOHN\n\n\t\t\t <3> JOSEPH”

<<"JOY\n\n\t\t\t <4> REENPHY GEORGE\n\n\t\t\t <5> RYAN”

<<“ROY";

cout << "\n\n\n\t\t\t <PRESS ANY KEY TO CONTINUE>";

getch();

}

void thanks()

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\tTHANK YOU FOR USING OUR SERVICES";

cout << "\n\n\n\t\t\t <PRESS ANY KEY TO QUIT>";

getch();

}

void wrong\_choice()

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t WRONG CHOICE!!\n\n\t\t <PRESS”

<<” ANY KEY TO TRY AGAIN>";

getch();

}

void pkg\_info() //to display various pakage info available

{

int choice2;

do

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n";

cout << "\n\n\n\t\t\t \*\*\*\*\*\*\*\*\*\*\*\*\*\*\n\t\t\t PACKAGE”

<<” INFO\n\t\t\t \*\*\*\*\*\*\*\*\*\*\*\*\*\*";

cout << "\n\n\t\t\t <1> BASIC\n\n\t\t\t <2>”

<<” NORMAL\n\n\t\t\t <3> PREMIUM\n\n\t\t\t <4>

<<” BACK";

cout << "\n\n\n\t\t\t ENTER YOUR CHOICE: ";

cin >> choice2;

switch (choice2)

{

case 1:

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n";

cout << "\t\t\t\t \*\*\*\*\*\*\*\n\t\t\t\t BASIC\n\t\t\t\t”

<<”\*\*\*\*\*\*\*";

cout << "\n\n\n\t\t\t PROCESSOR: AMD Sempron” <<”145\n\n\t\t\t NO: OF CORES: 2\n\n\t\t\t THREADS: “

<<”4\n\n\t\t\t MAX"

<<”710\n\n\t\t\t RAM: 4GB";

cout << "\n\n\n RATE PER HOUR:\t\t FOR MEMBERS: RS 50\t\t

<<” FOR OTHERS: RS 75";

cout << "\n\n\t\t\t<PRESS ANY KEY TO GO BACK>";

getch();

break;

case 2:

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n";

cout << "\t\t\t\t \*\*\*\*\*\*\*\*\n\t\t\t\t NORMAL\n\t\t\t\t

<<”\*\*\*\*\*\*\*\*";

cout << "\n\n\n\t\t\t PROCESSOR: AMD Athlon 4223\n\n\t\t\t

<<NO: OF CORES: 8\n\n\t\t\t THREADS: 16\n\n\t\t\t MAX"

<<"TURBO FREQUENCY: 3.26 GHz\n\n\t\t\t GRAPHIC

<<”CARD: Nvidia GTX 1050\n\n\t\t\t RAM: 8GB";

cout << "\n\n\n RATE PER HOUR:\t\t FOR MEMBERS: RS

<<”100\t\t FOR OTHERS: RS 150";

cout << "\n\n\t\t\t<PRESS ANY KEY TO GO BACK>";

getch();

break;

case 3:

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G\n\n\n";

cout << "\t\t\t\t \*\*\*\*\*\*\*\*\*\n\t\t\t\t PREMIUM\n\t\t\t\t

<<”\*\*\*\*\*\*\*\*\*";

cout << "\n\n\n\t\t\t PROCESSOR: AMD Ryzen Threadripper

<<”2990WX\n\n\t\t\t NO: OF CORES: 32\n\n\t\t\t

<<”THREADS:"

<<"64\n\n\t\t\t MAX TURBO FREQUENCY: 4.60

<<“GHz\n\n\t\t\t GRAPHIC CARD: Nvidia GTX 1080

<<” Ti\n\n\t\t\t RAM: 32GB";

cout << "\n\n\n RATE PER HOUR:\t\t FOR MEMBERS: RS

<<”150\t\t FOR OTHERS: RS 200";

cout << "\n\n\t\t\t<PRESS ANY KEY TO GO BACK>";

getch();

break;

case 4:

break;

default:

wrong\_choice();

}

} while (choice2 != 4);

}

void main\_menu() //displays the main menu

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\t\t\t\t\*\*\*\*\*\*\*\*\*\*\*\n\t\t\t\t MAIN

<<“MENU\n\t\t\t\t\*\*\*\*\*\*\*\*\*\*\*\n"

<< "\n\n\t\t\t\t<1> ADMIN\n\n\t\t\t\t<2> MEMBER\n\n\t\t\t\t<3>

<<“GUEST\n\n\t\t\t\t<4> PACKAGE INFO\n\n\t\t\t\t<5> "

<<"ABOUT US\n\n\t\t\t\t<6> QUIT"

<< "\n\n\n\t\t\t SELECT YOUR CHOICE: ";

}

void admin() //displays admin's menu

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\t\t\t\t \*\*\*\*\*\*\*\n\t\t\t\t ADMIN\n\t\t\t\t

<<“\*\*\*\*\*\*\*\n\n\n\t\t\t\t<1> STATUS\n\n\t\t\t\t<2> ADD"

<<"MEMBERS\n\n\t\t\t\t<3> LIST MEMBER\n\n\t\t\t\t<4> REMOVE

<<“MEMBERS\n\n\t\t\t\t<5> BACK TO MAIN MENU";

cout << "\n\n\n\t\t\t SELECT YOUR CHOICE: ";

}

void status() //display the status menu

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\t\t\t\t \*\*\*\*\*\*\*\*\n\t\t\t\t STATUS\n\t\t\t\t

<<“\*\*\*\*\*\*\*\*\n\n\n\t\t\t\t<1> MEMBERS\n\n\t\t\t\t<2>

<<"GUEST\n\n\t\t\t\t<3> BACK"

<< "\n\n\n\t\t\t SELECT YOUR CHOICE: ";

}

void access\_granted()

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t\tACCESS GRANTED\n\n\t\t\t <PRESS ANY KEY

<<” TO CONTINUE>";

getch();

}

void access\_denied()

{

clrscr();

cout << "\n\t\t\t A\_I\_M\_B\_O\_T::G\_A\_M\_I\_N\_G";

cout << "\n\n\n\n\n\n\t\t\t\tACCESS DENIED\n\n\n\t\t <PRESS ANY KEY

<<“TO GO BACK TO MAIN MENU>";

getch();

}

void main()

{

clrscr();

int ch1, ch2, ch3, flag;

aimbot a;

intro();

do

{

main\_menu();

cin >> ch1;

clrscr();

switch (ch1)

{

case 1:

for (int j = 4; j > 0; j--)

{

if (pass() == 1)

{

access\_granted();

do

{

admin();

cin >> ch2;

switch (ch2)

{

case 1:

do

{

status();

cin >> ch3;

switch (ch3)

{

case 1:

clrscr();

a.mstatus();

getch();

break;

case 2:

clrscr();

a.gstatus();

break;

case 3:

break;

default:

wrong\_choice();

}

} while (ch3 != 3);

break;

case 2:

clrscr();

a.addmember();

break;

case 3:

clrscr();

a.list();

break;

case 4:

a.m\_remove();

break;

case 5:

flag = 1;

break;

default:

wrong\_choice();

}

} while (ch2 != 5);

}

else

{

for (int i = 10; i > 0; i--)

{

if (j == 1)

break;

clrscr();

cout << "\n\t\t\t

cout << "\n\n\n\n\n\n\t\t\t\t WRONG

<<” PIN!!"

<< "\n\n\t\t\t TRY AGAIN IN "

<< i << " sec";

cout << "\n\n\t\t\t NUMBER OF ATTEMPTS

<<”LEFT: " << j - 1;

delay(1000);

}

}

if (j == 1)

{

access\_denied();

}

if (flag == 1)

break;

}

break;

case 2:

aimbot m;

m.mfiles();

break;

case 3:

aimbot gt;

gt.gfiles();

break;

case 4:

pkg\_info();

break;

case 5:

about\_us();

break;

case 6:

thanks();

break;

default:

wrong\_choice();

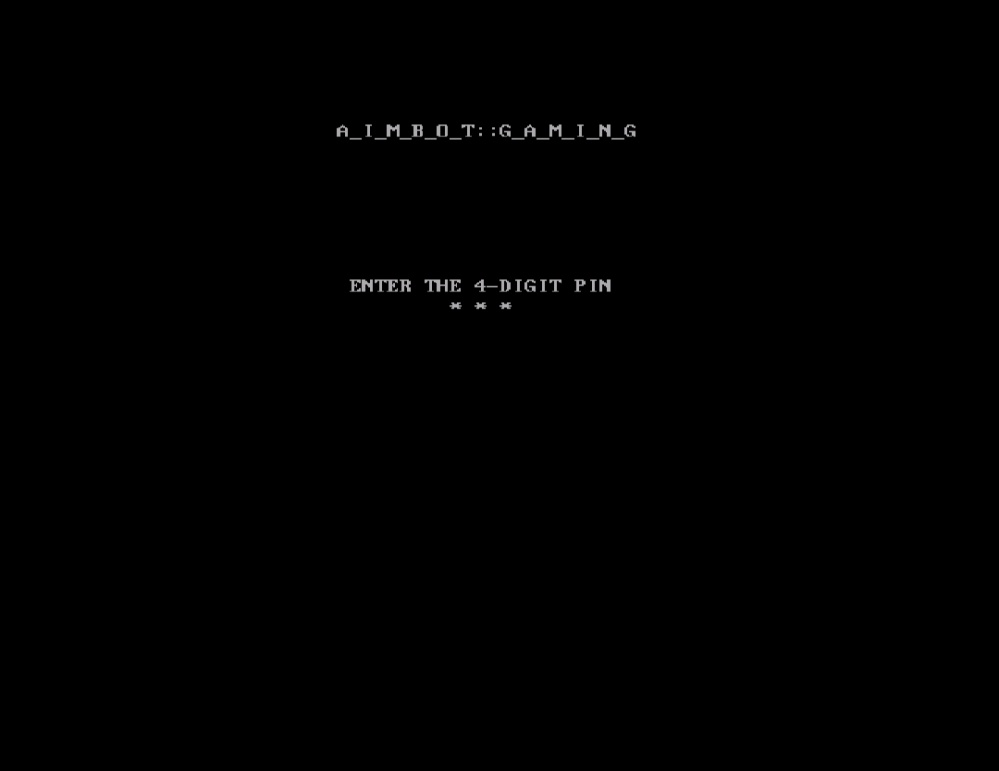
}

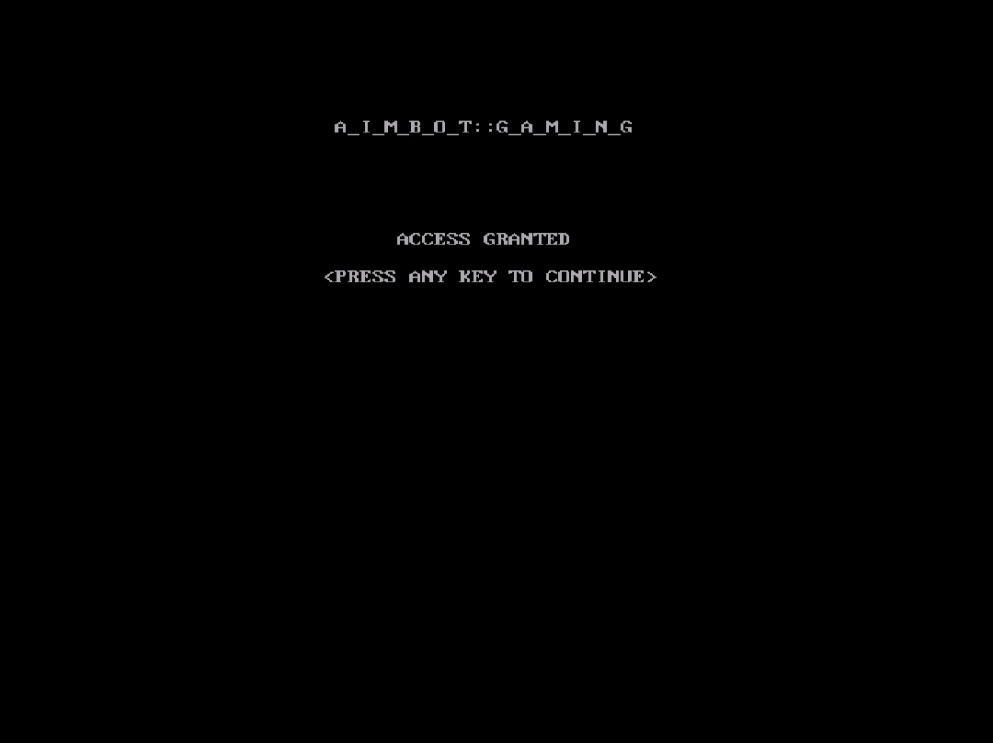
} while (ch1 != 6);}

SCREENSHOTS

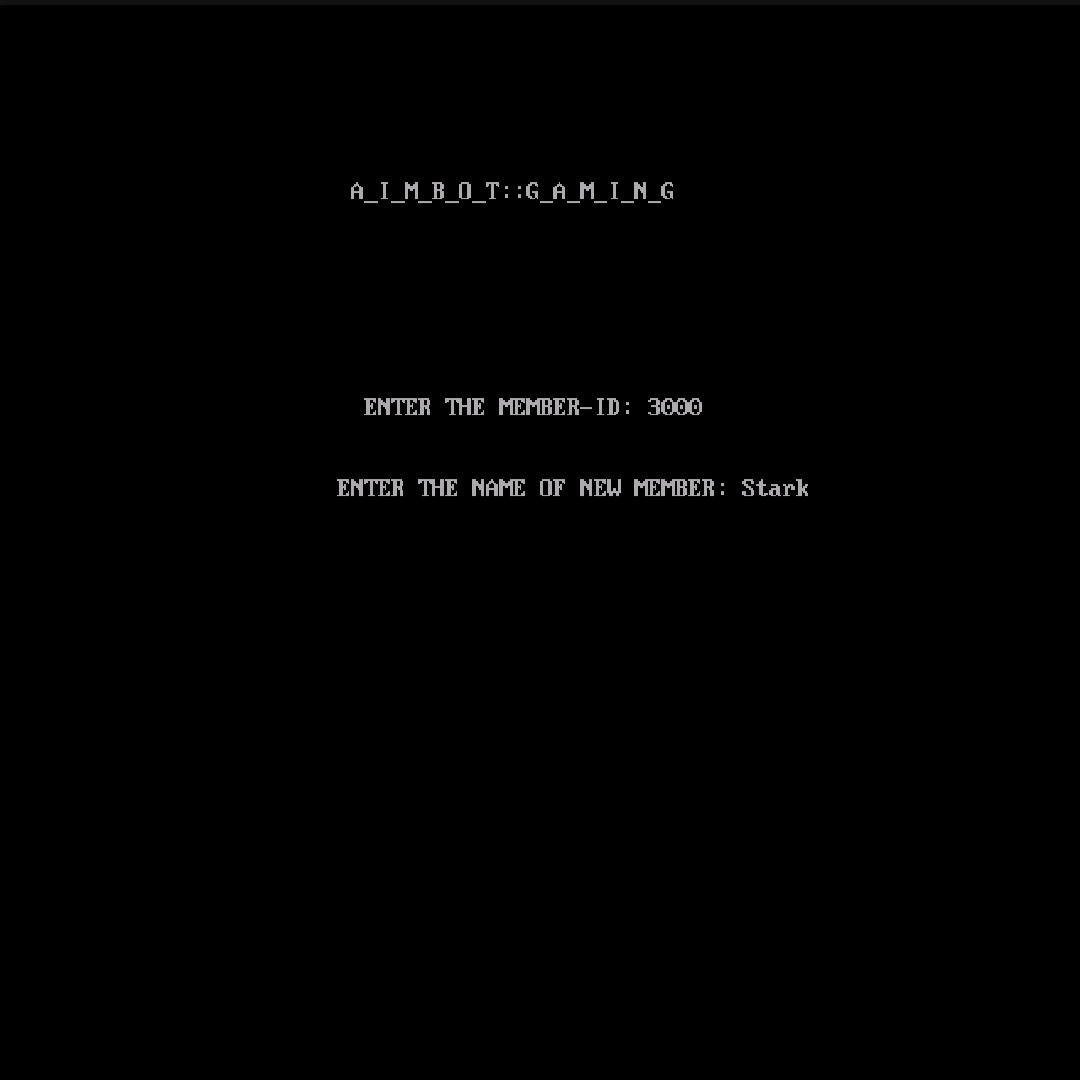


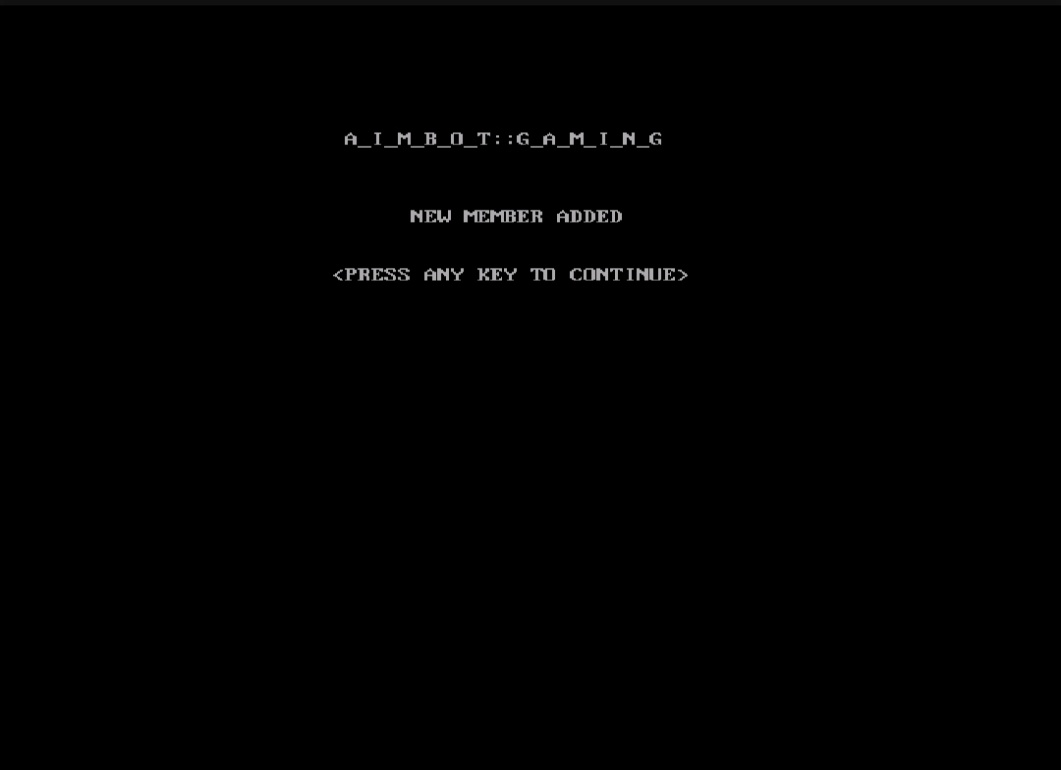


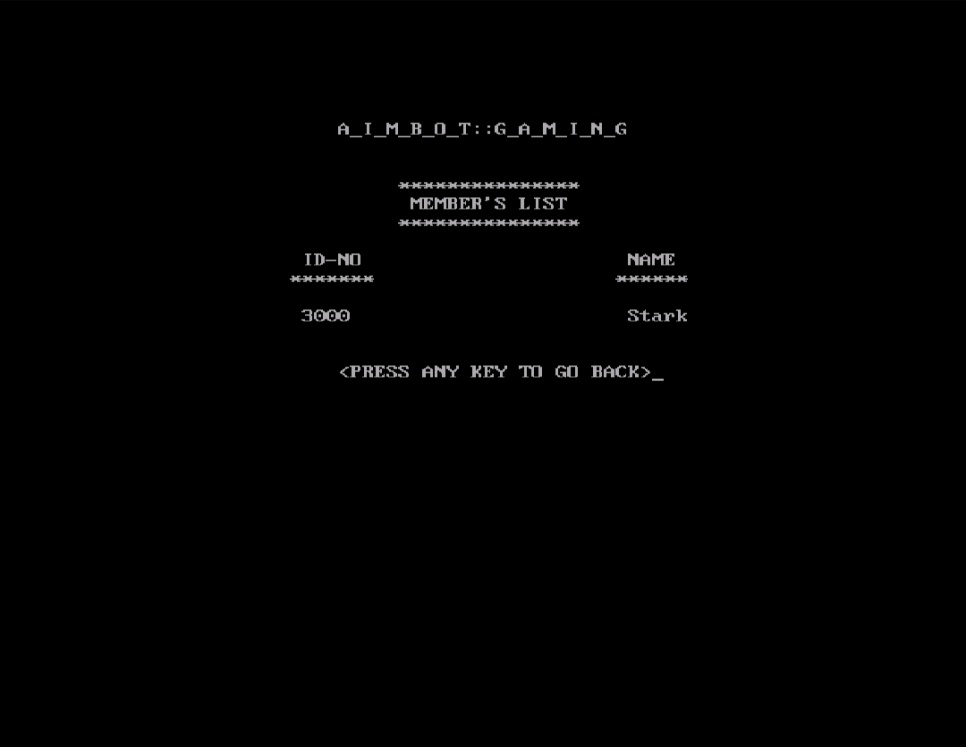
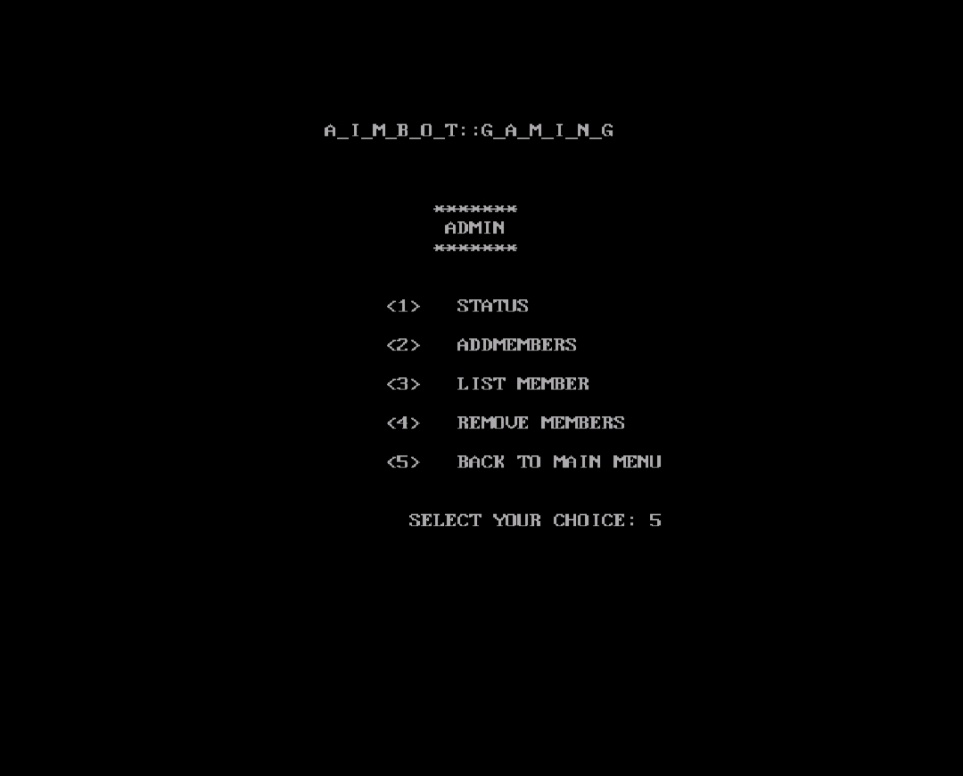


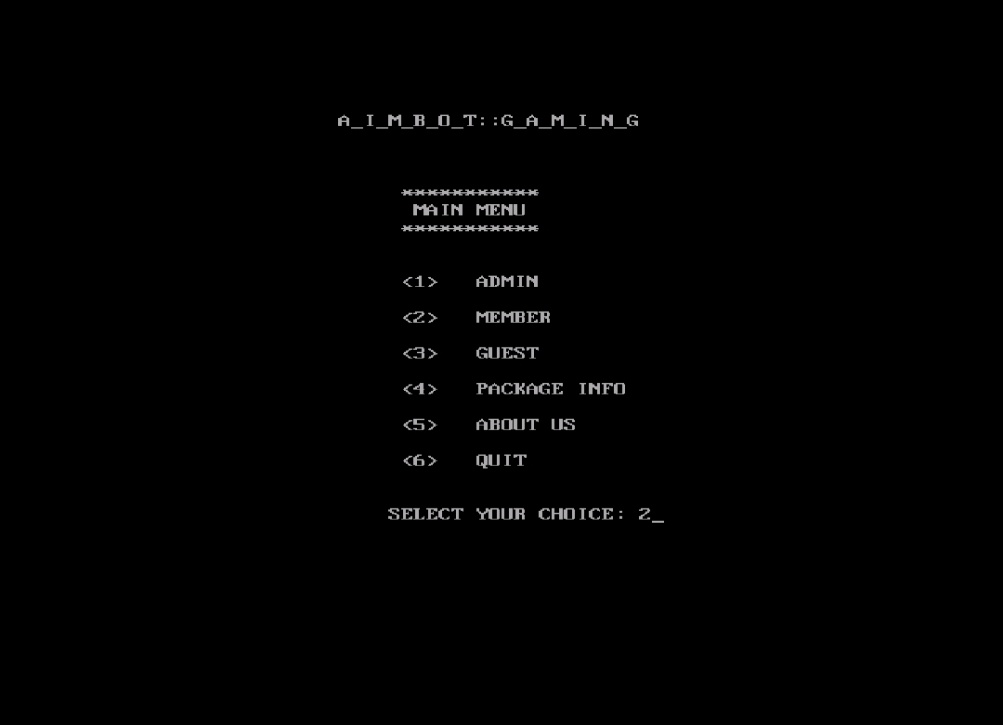






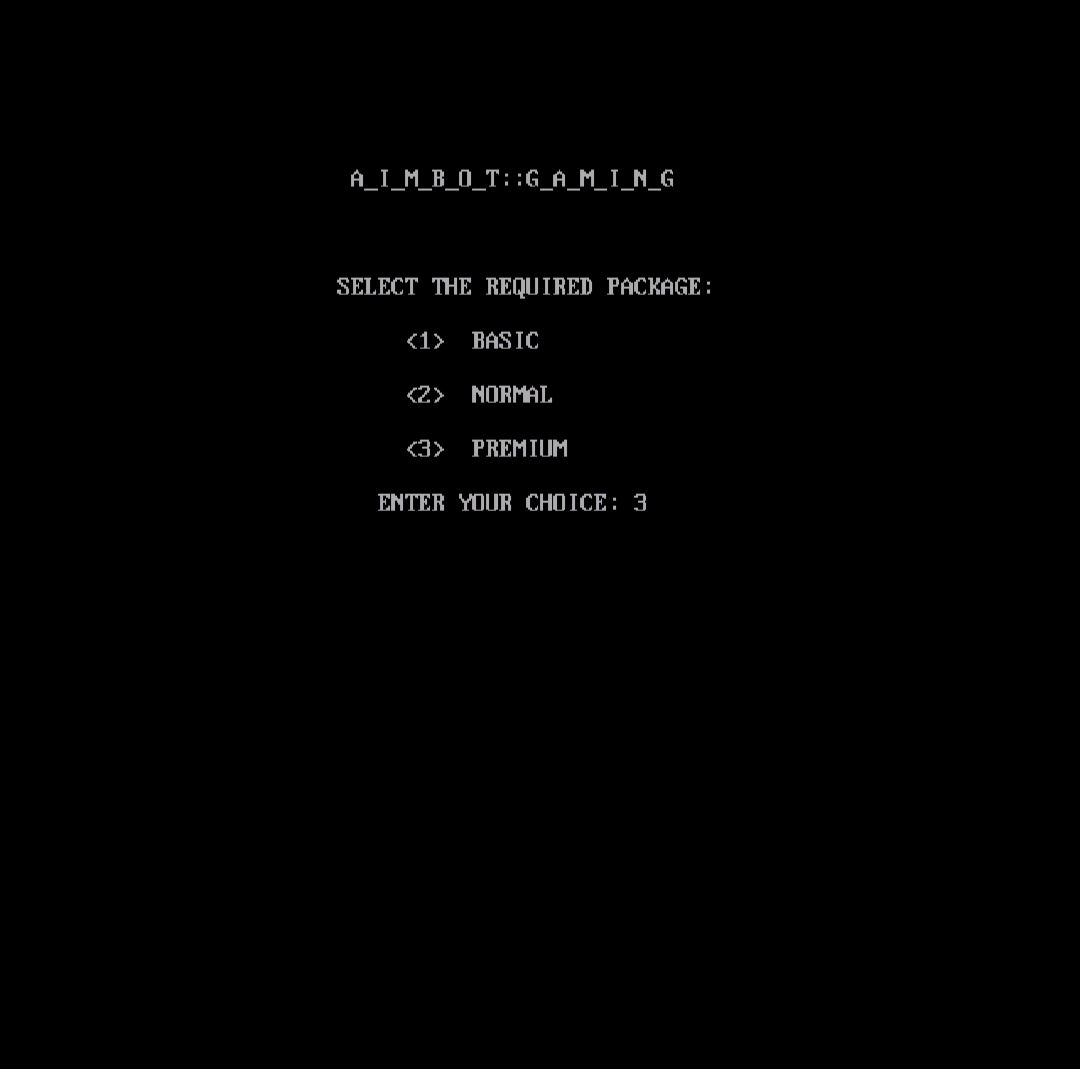
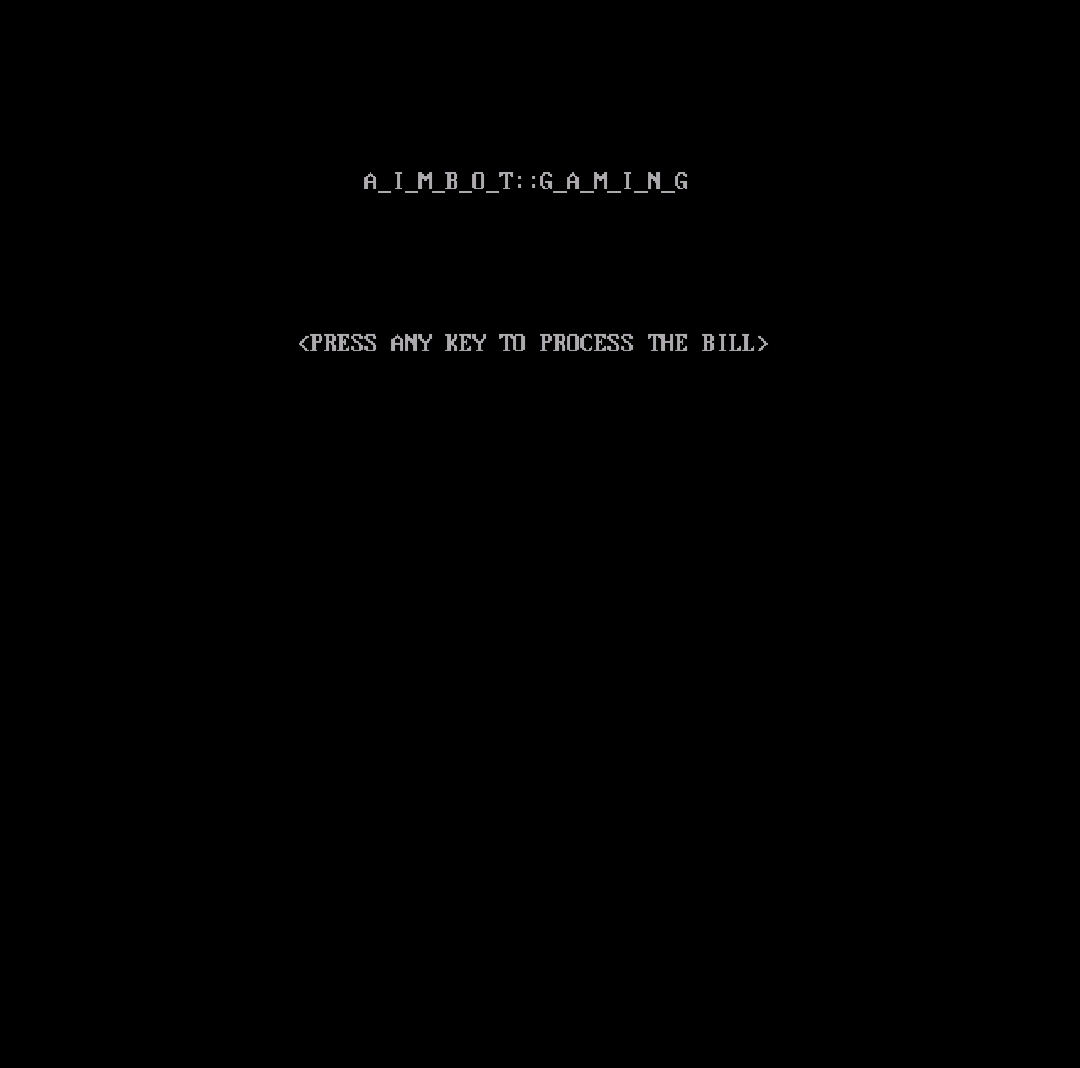




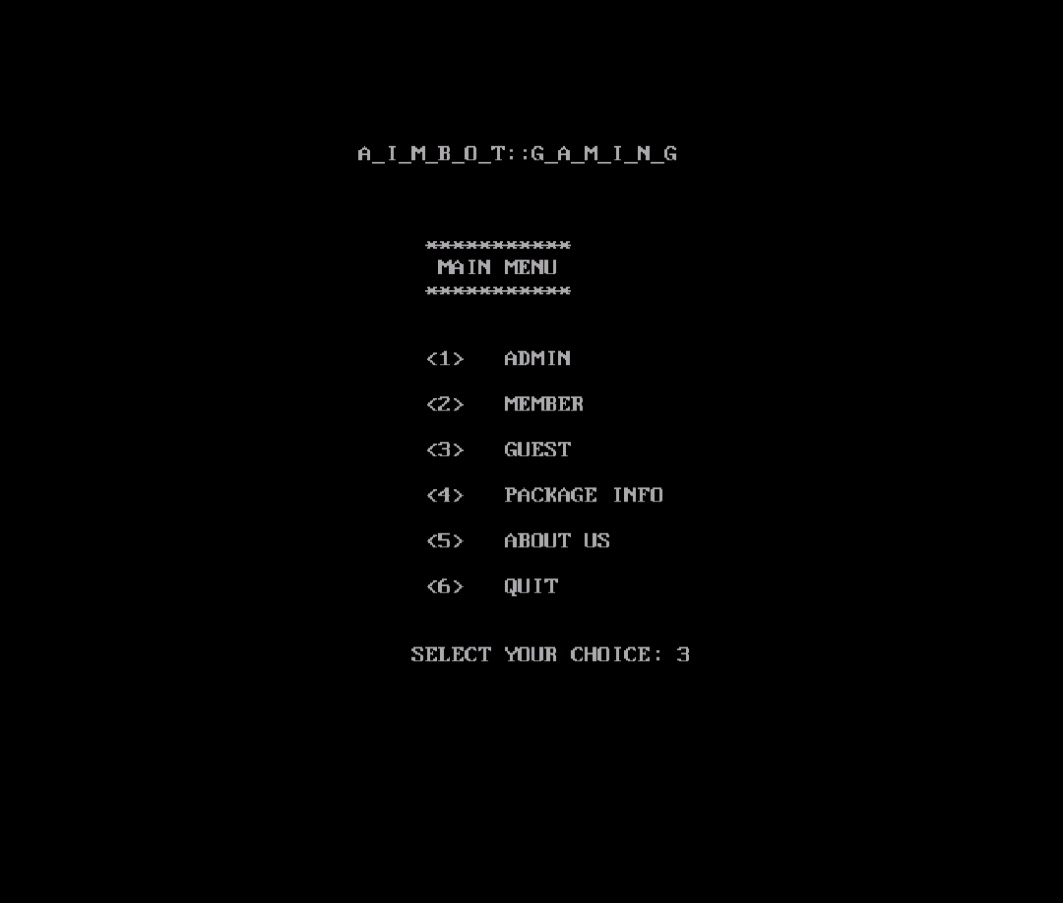






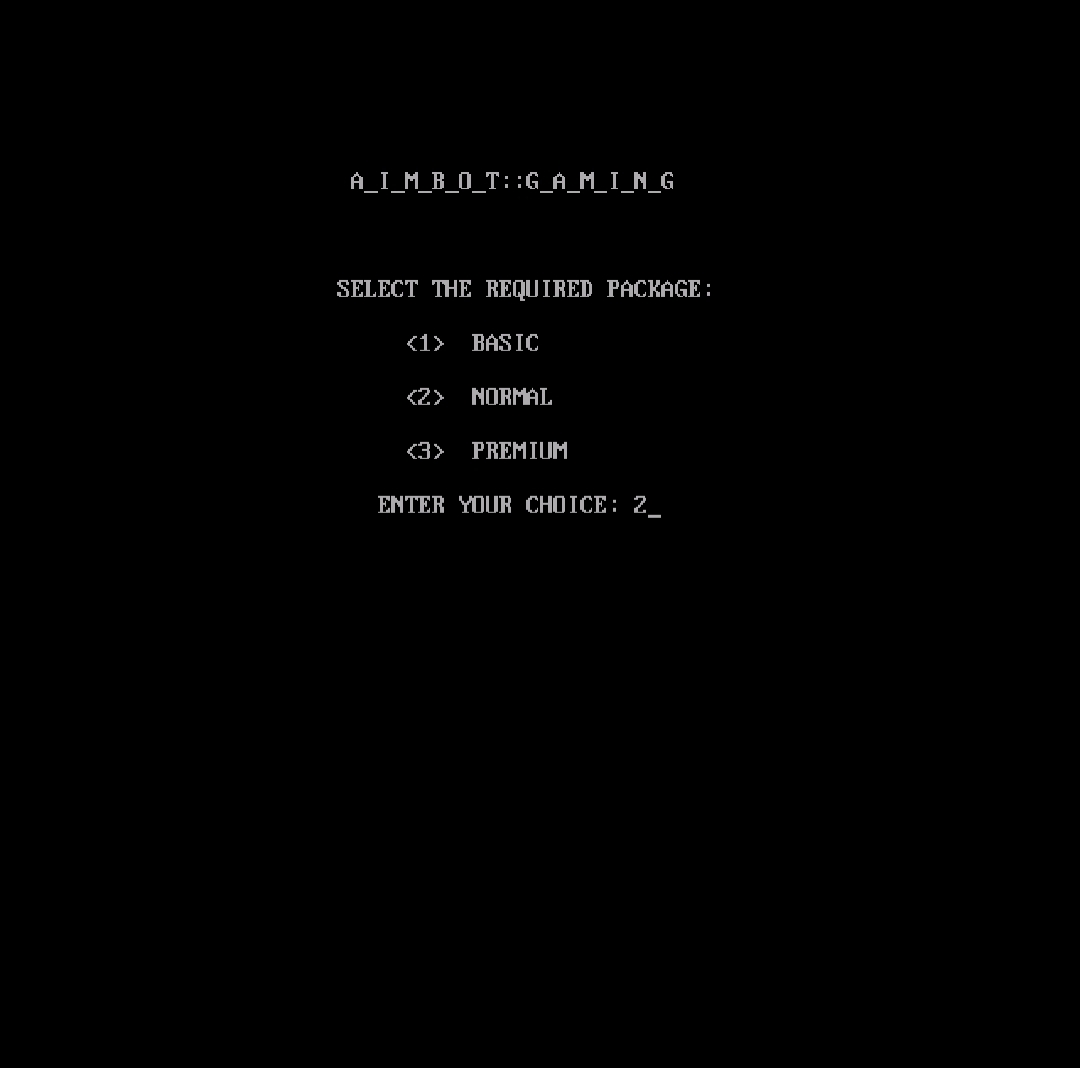




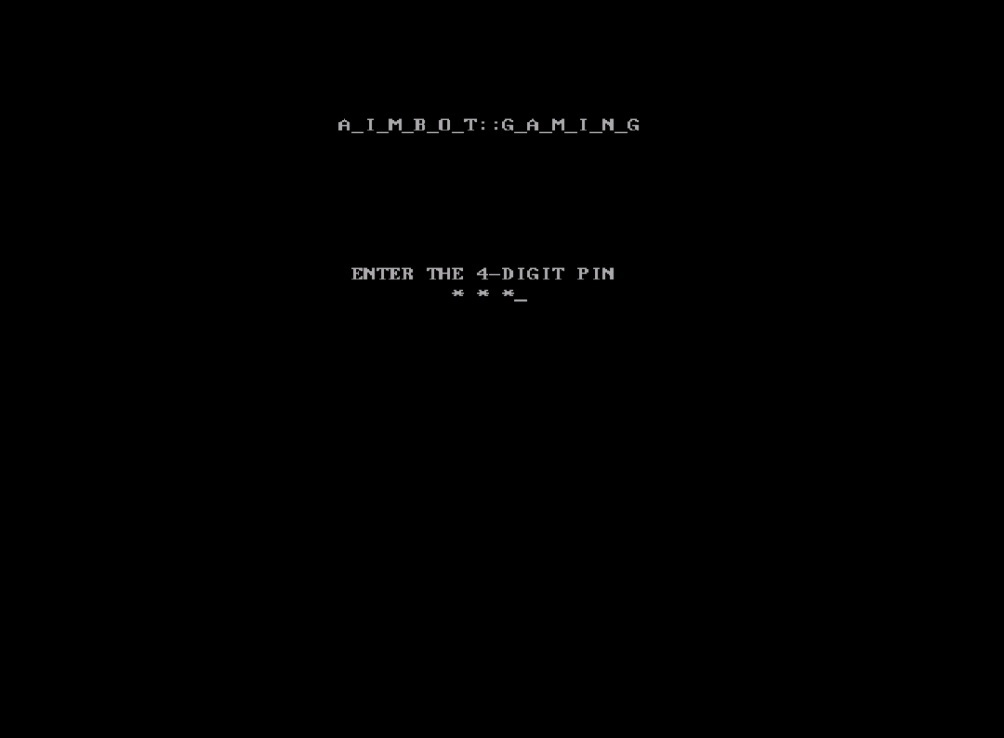


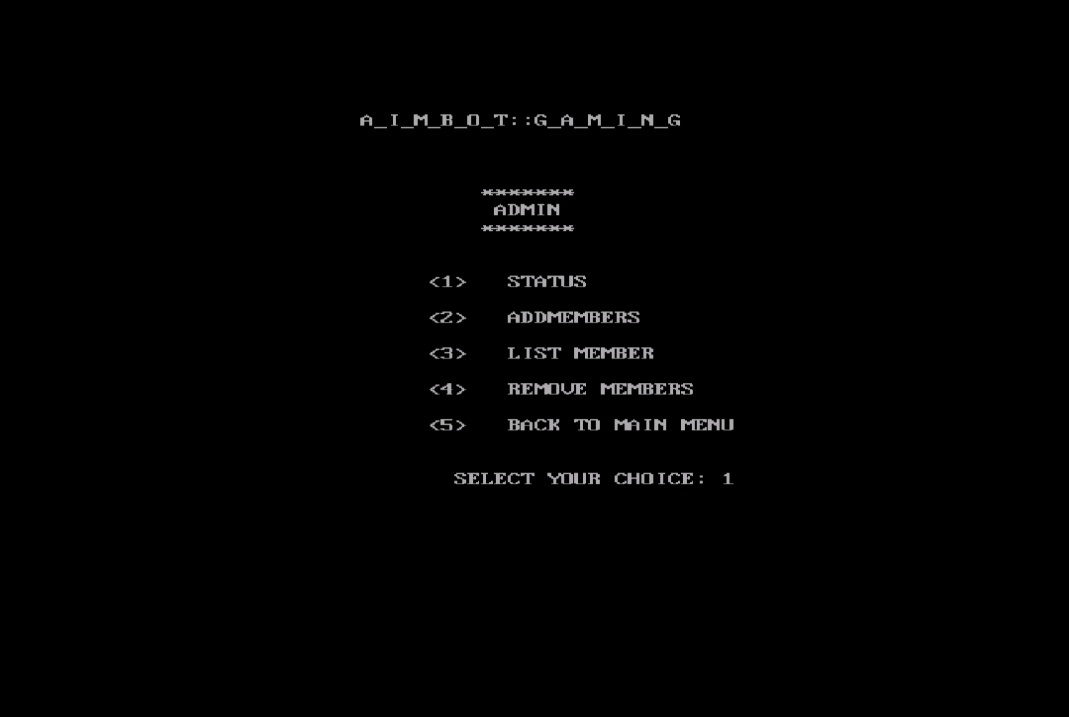




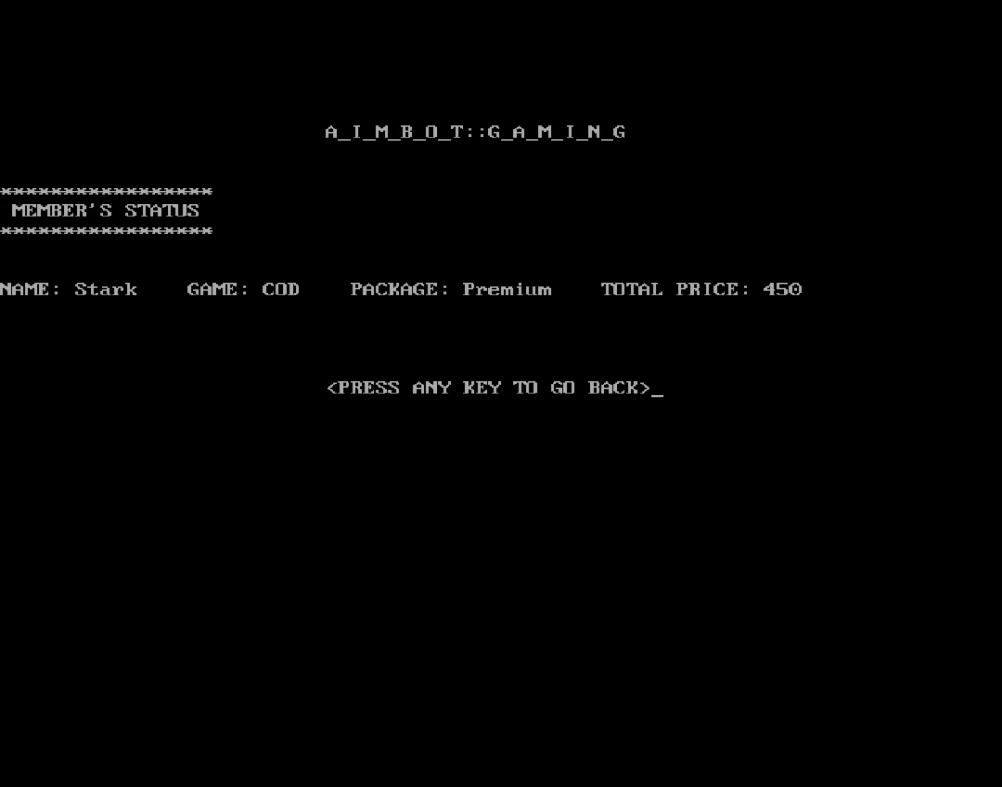












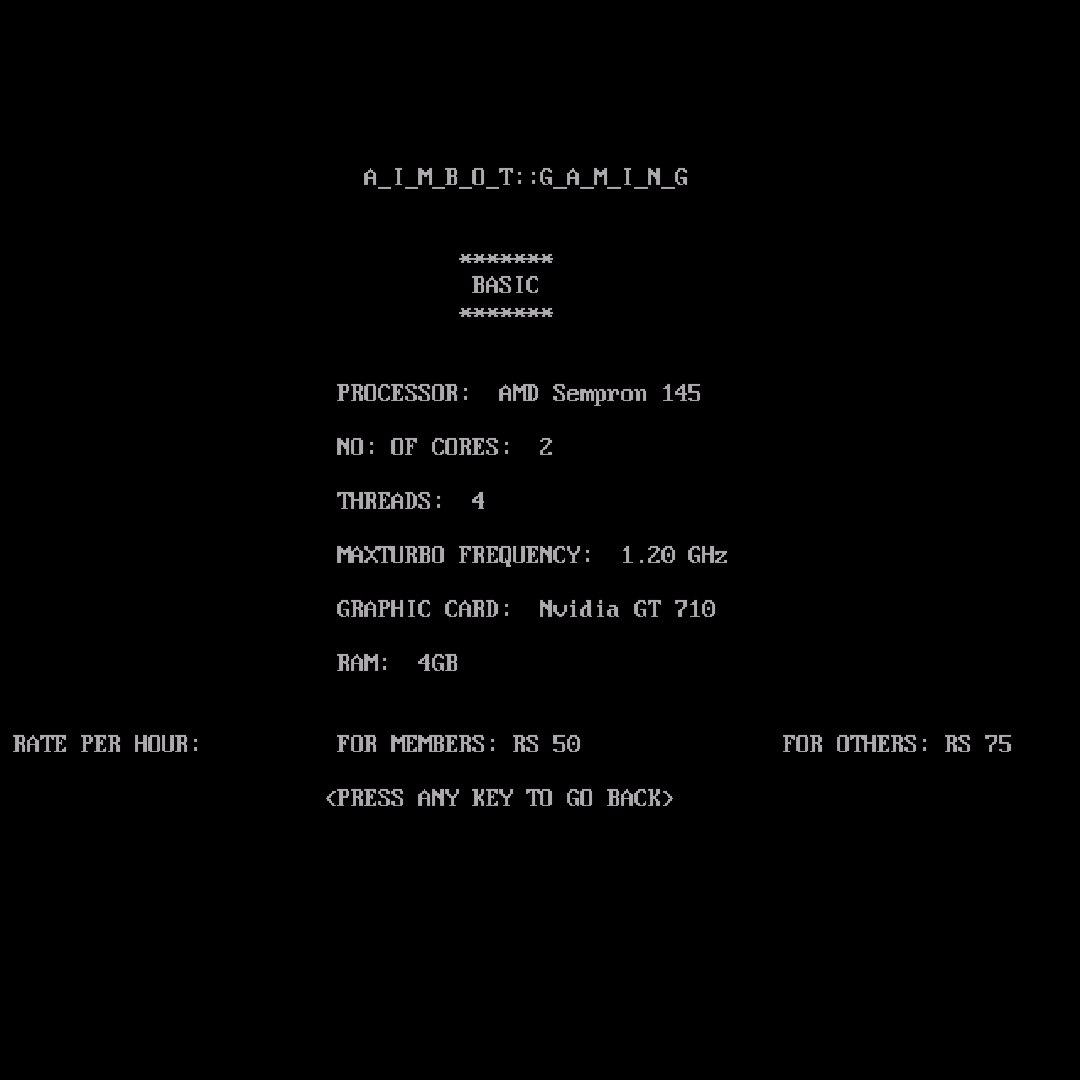


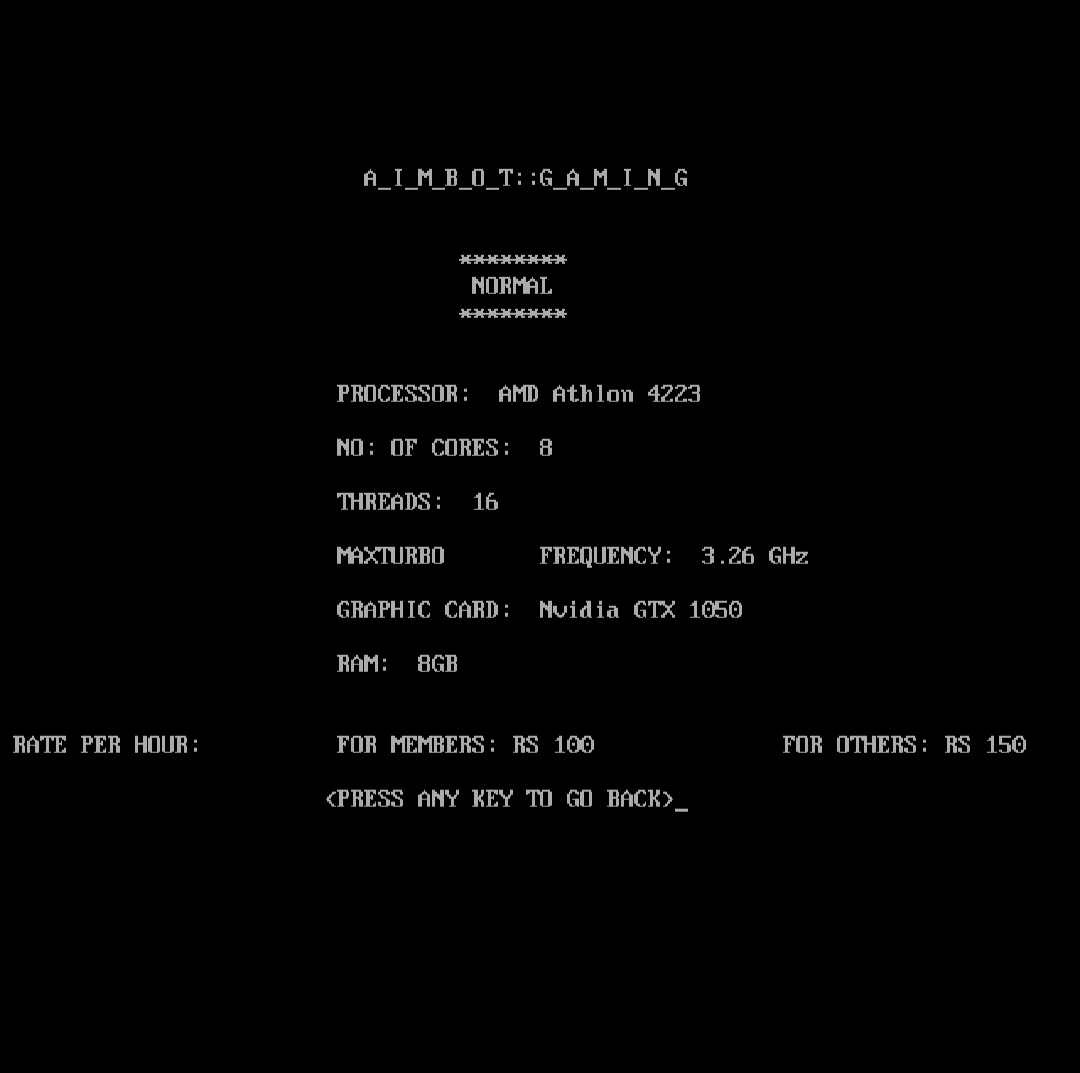


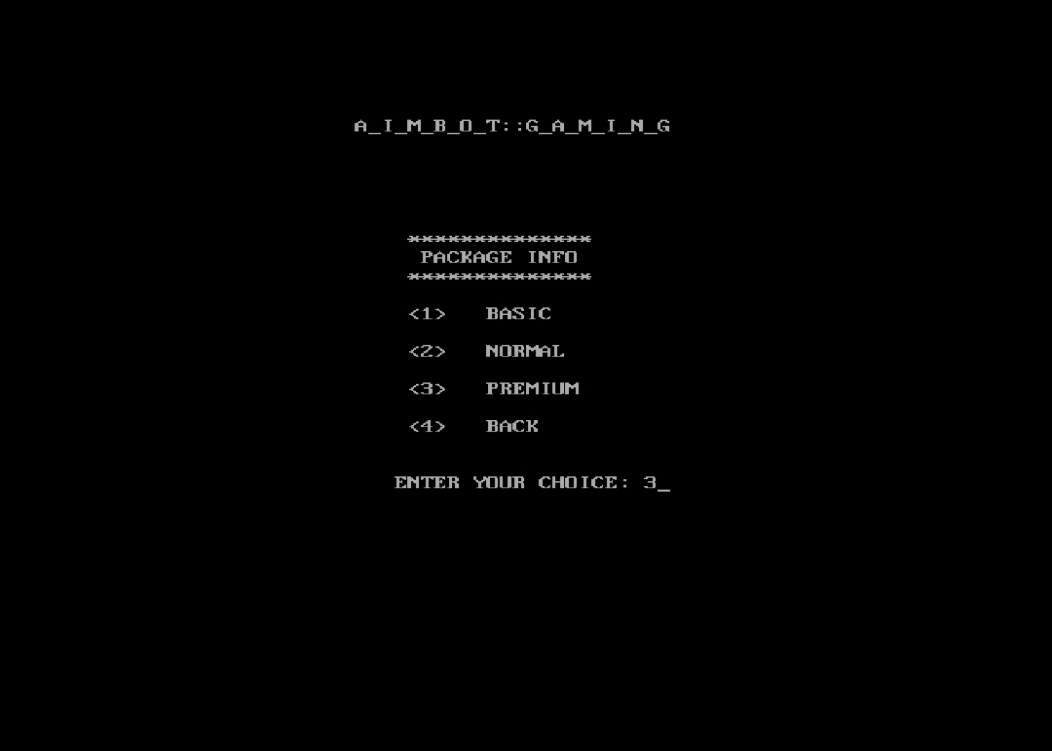
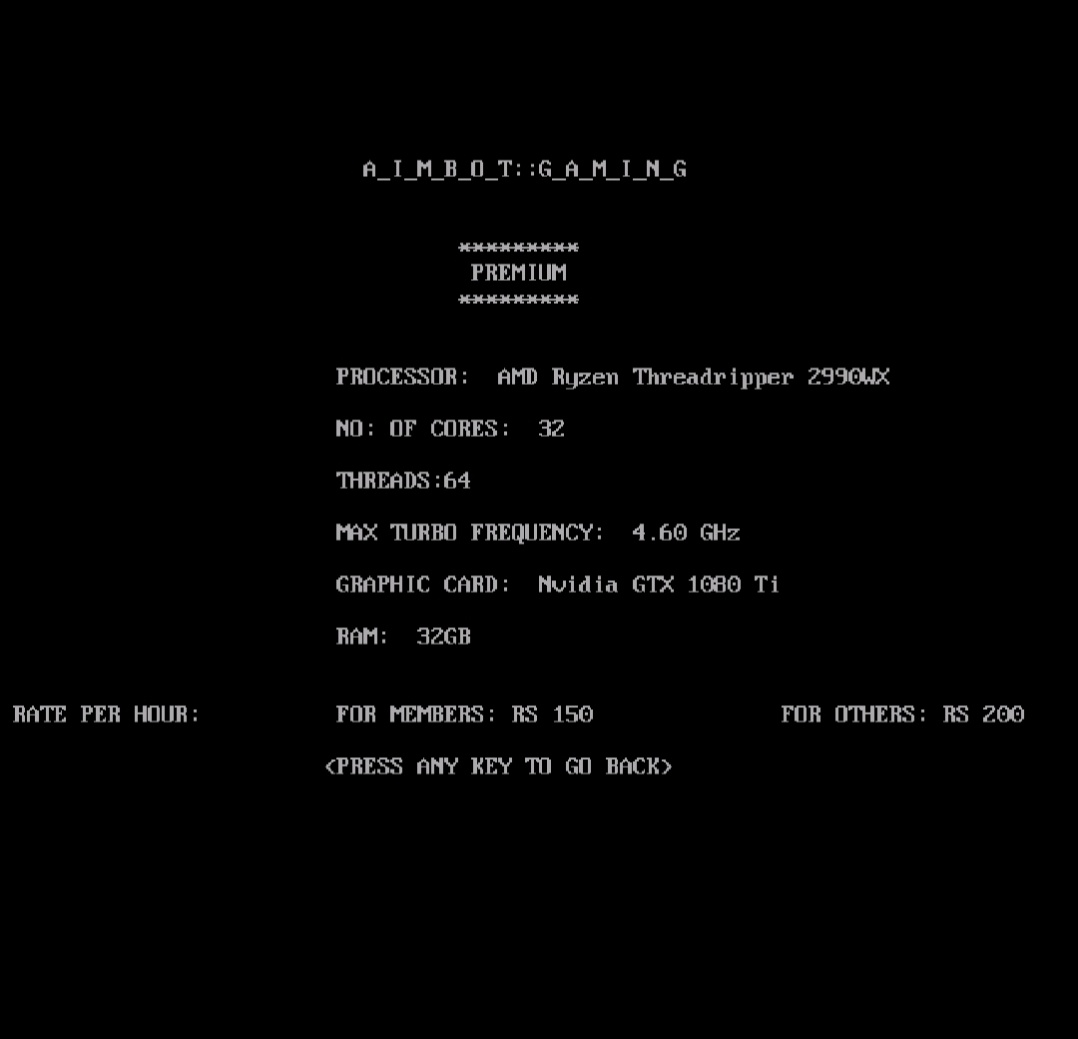






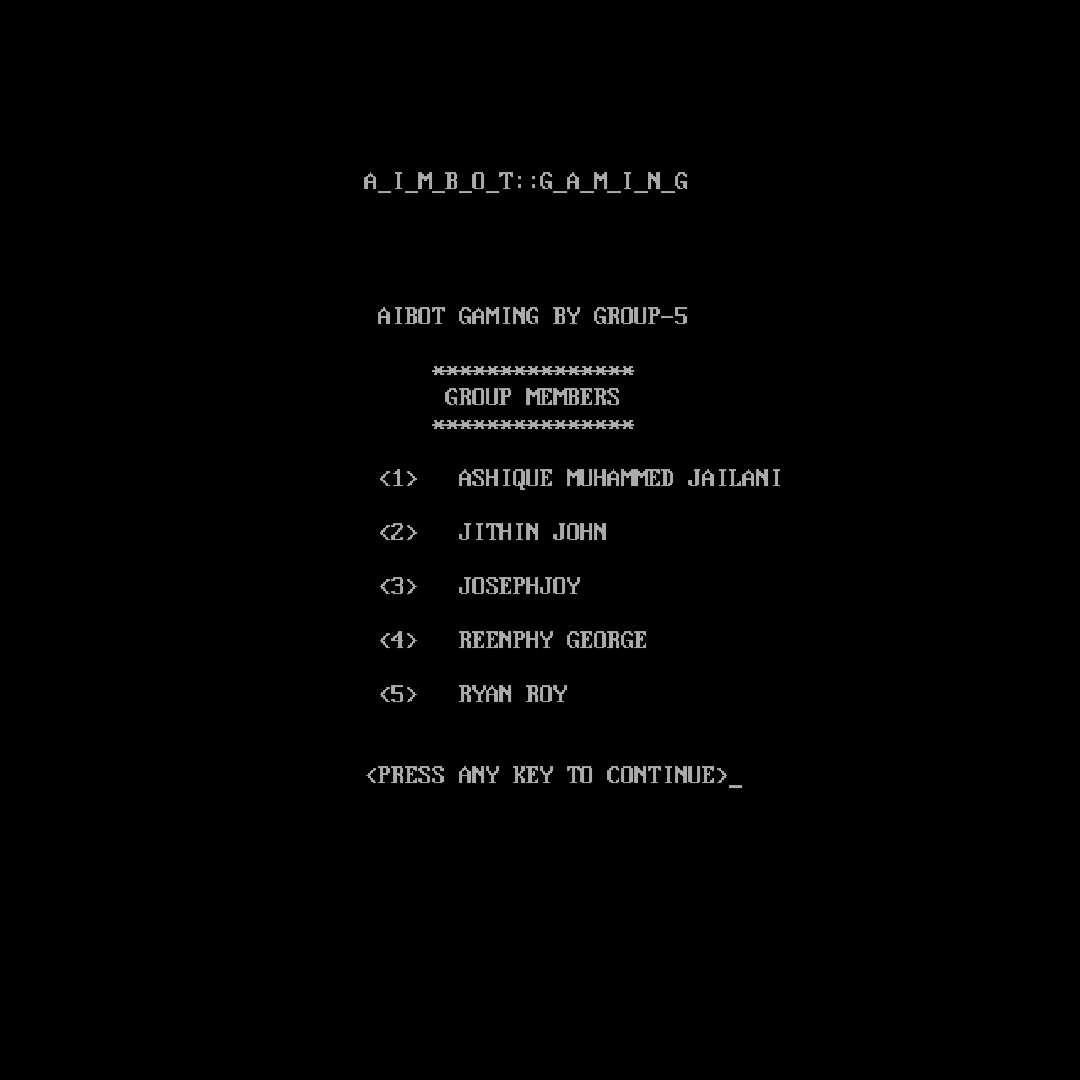


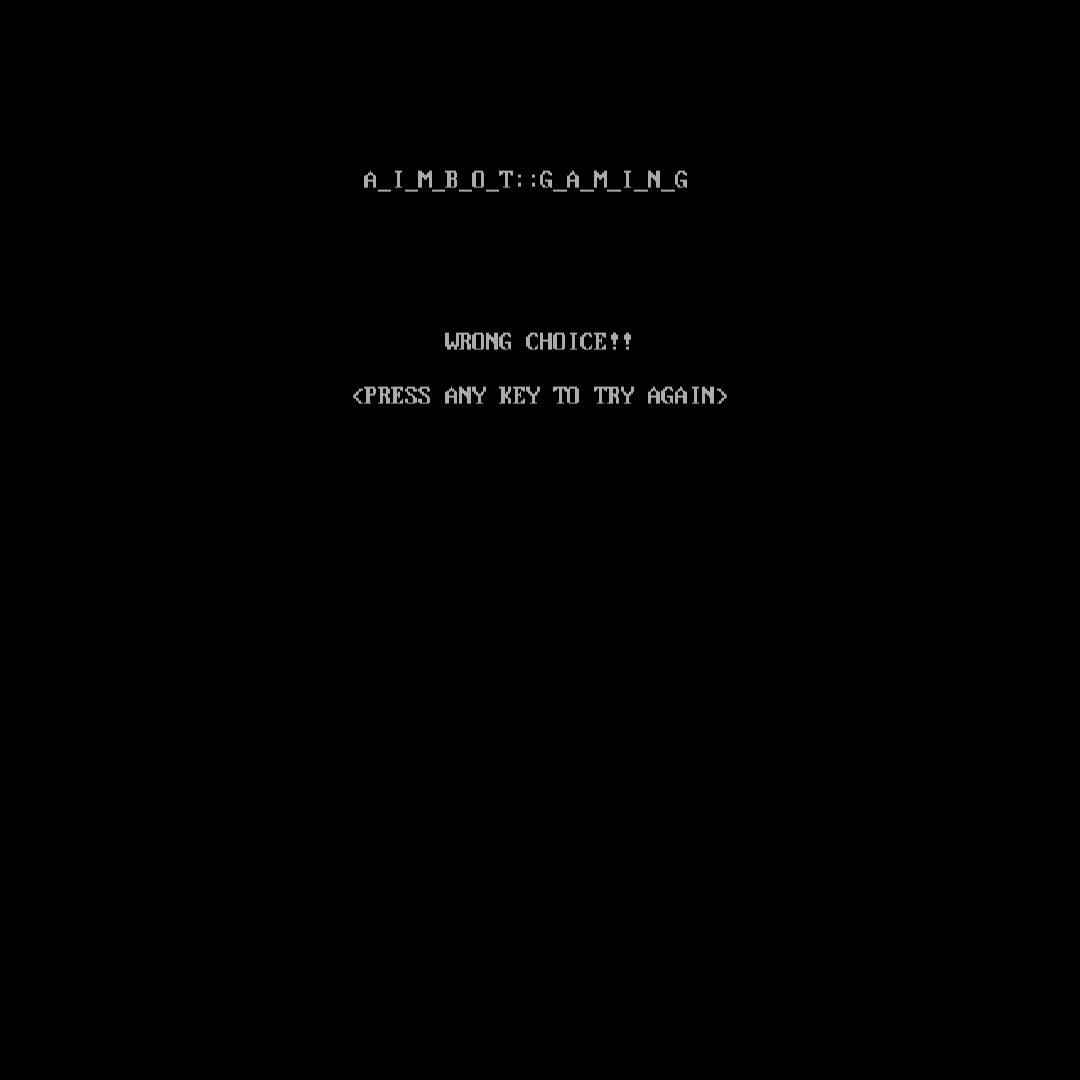


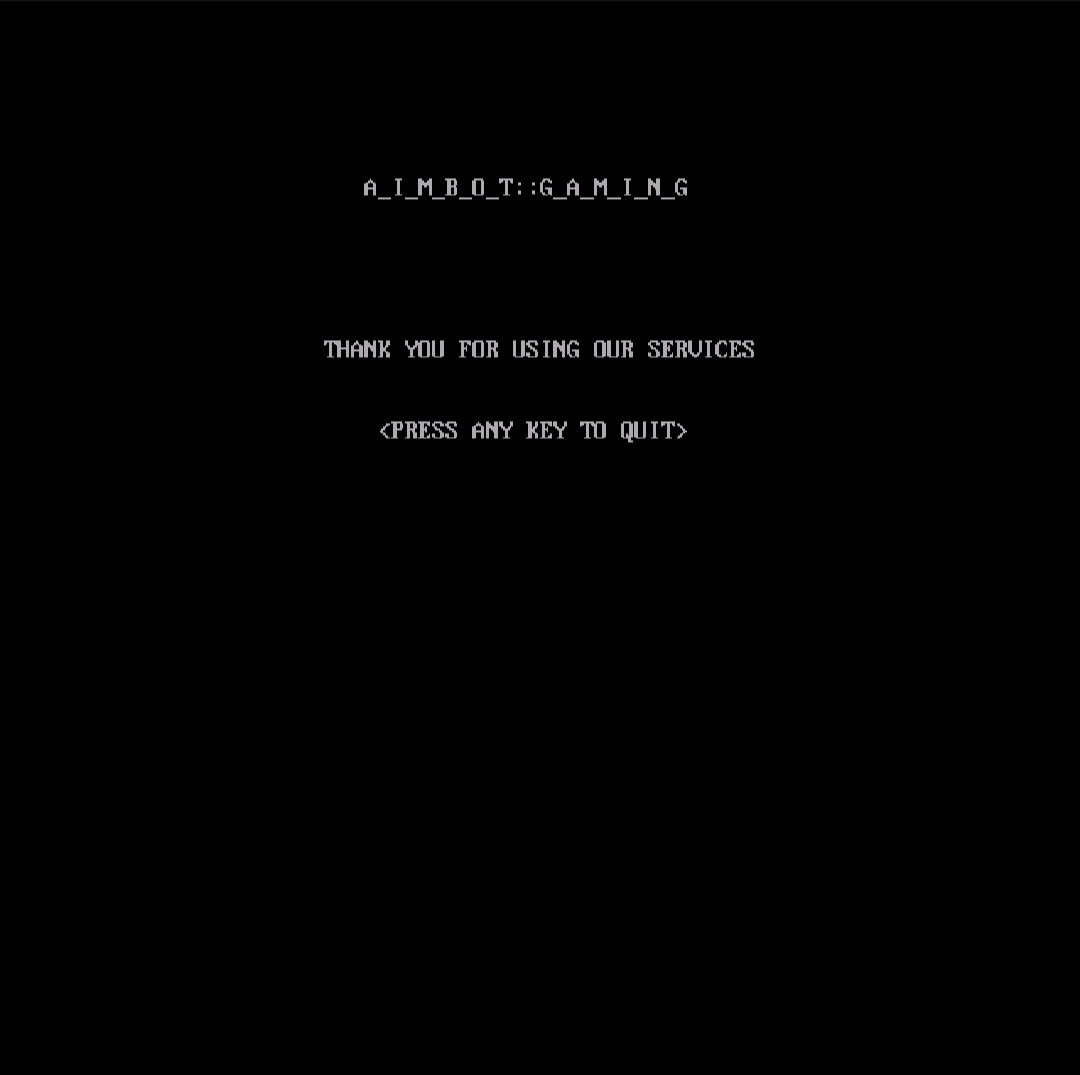












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